

# Physical Computing with Arduino

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[www.arduino.cc](http://www.arduino.cc)



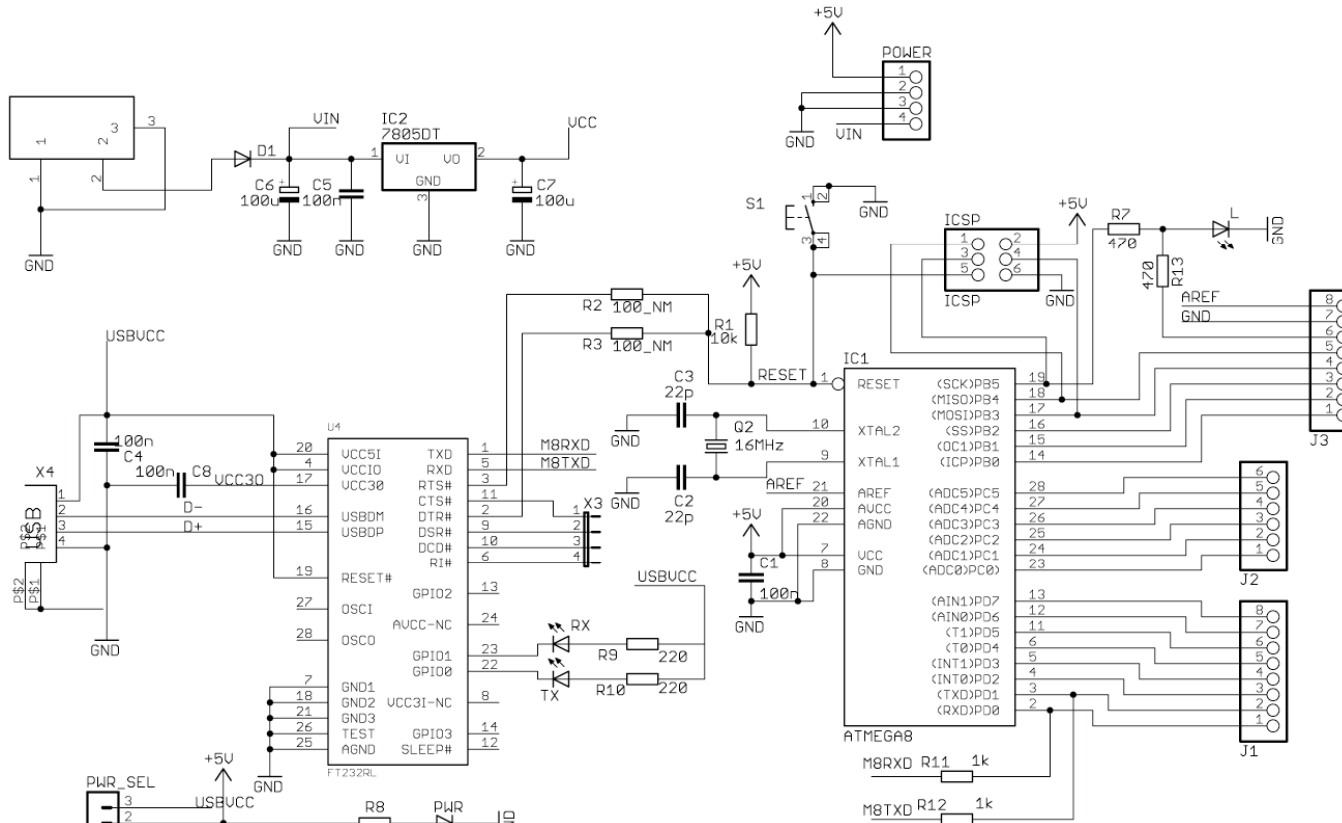
# Overview

- What is Arduino?
- Hardware
- Programming the Arduino
- RAD
- Poor Man's Theramin sketch & demo
- Questions



# Open Source





**Arduino Nuova Generazione (NG) v.4.0**  
 Part of the Arduino project <http://www.arduino.cc>

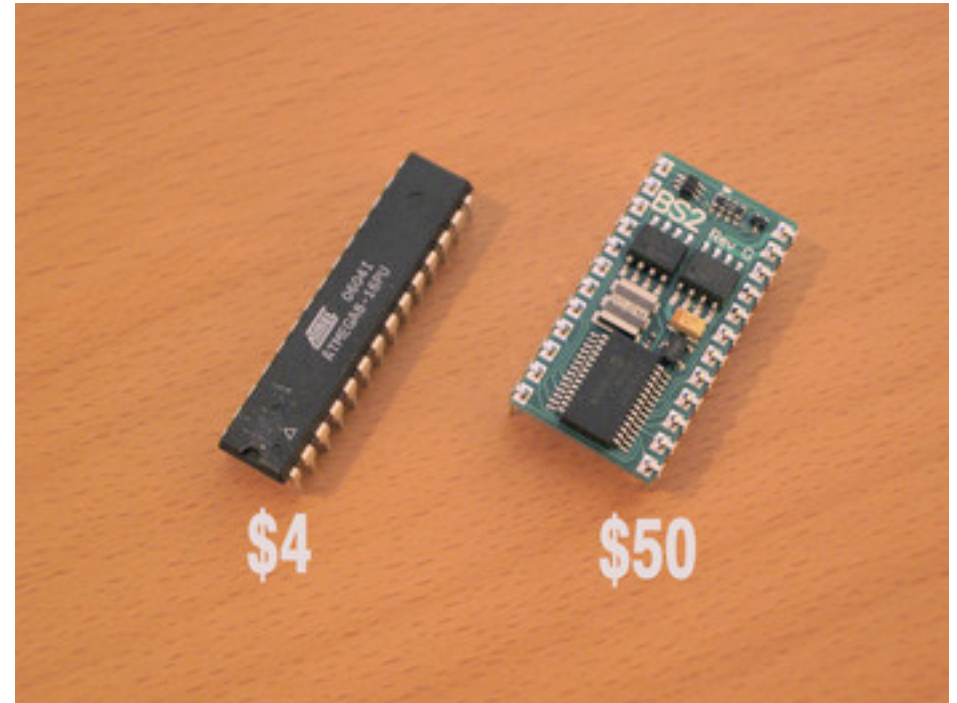
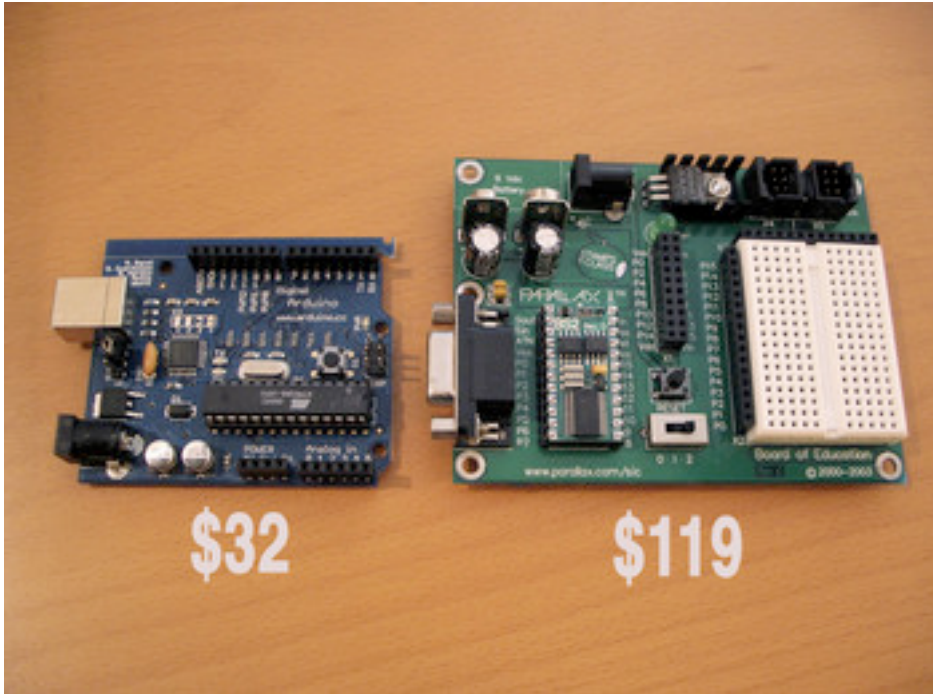
Designed in Italy by the Arduino Team  
 Engineered by Gianluca Martino <http://www.smartprojects.it>

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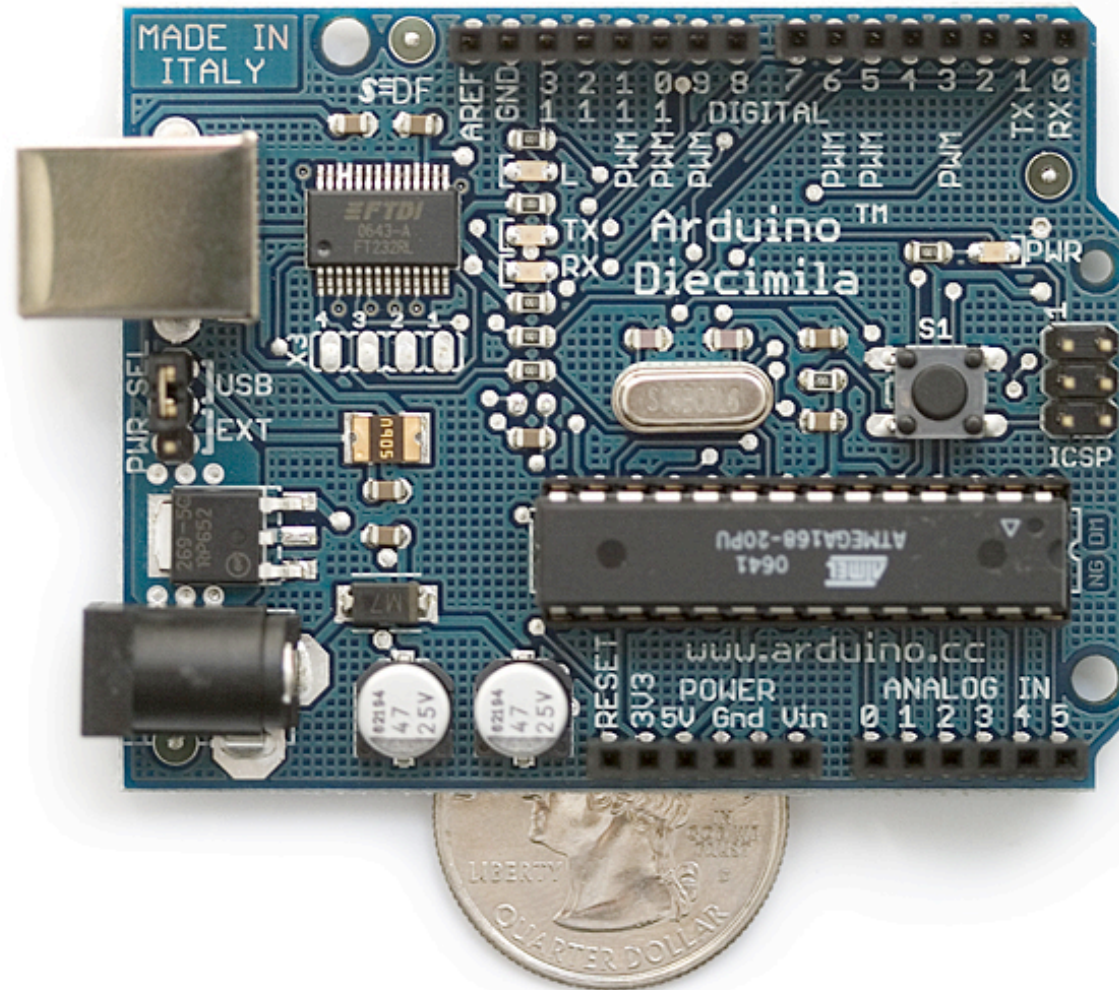
Made in Italy



# Cheap



# Arduino USB



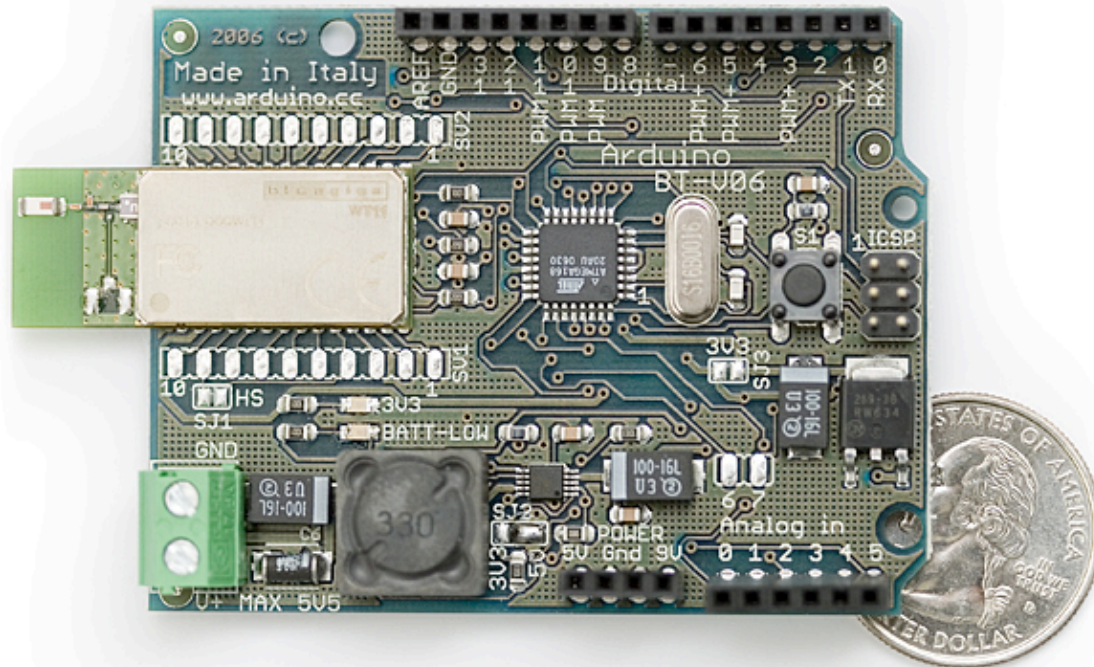
barcamp

[http://www.sparkfun.com/commerce/product\\_info.php?products\\_id=666#](http://www.sparkfun.com/commerce/product_info.php?products_id=666#)

# Other Flavors



# Arduino Bluetooth

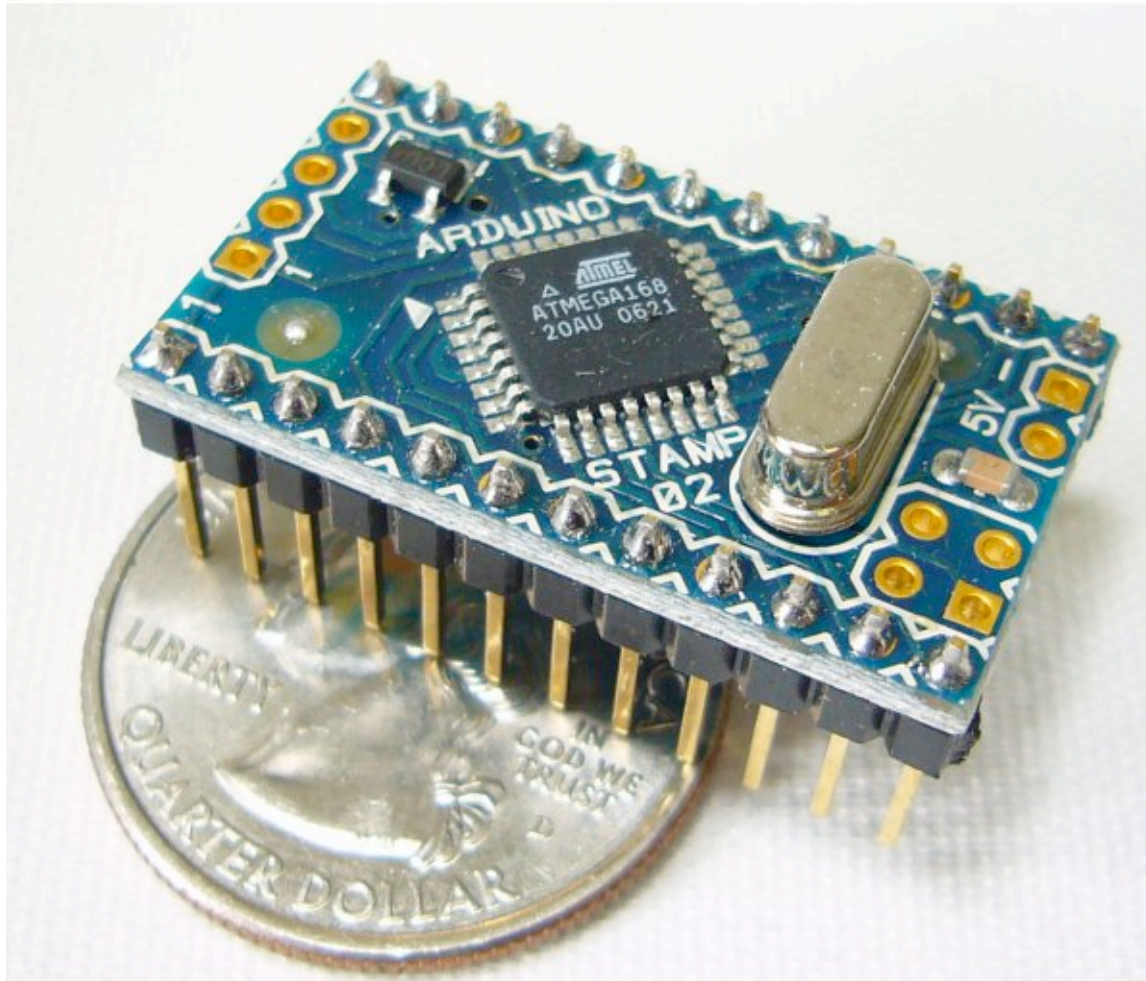


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[http://www.sparkfun.com/commerce/product\\_info.php?products\\_id=8255](http://www.sparkfun.com/commerce/product_info.php?products_id=8255)



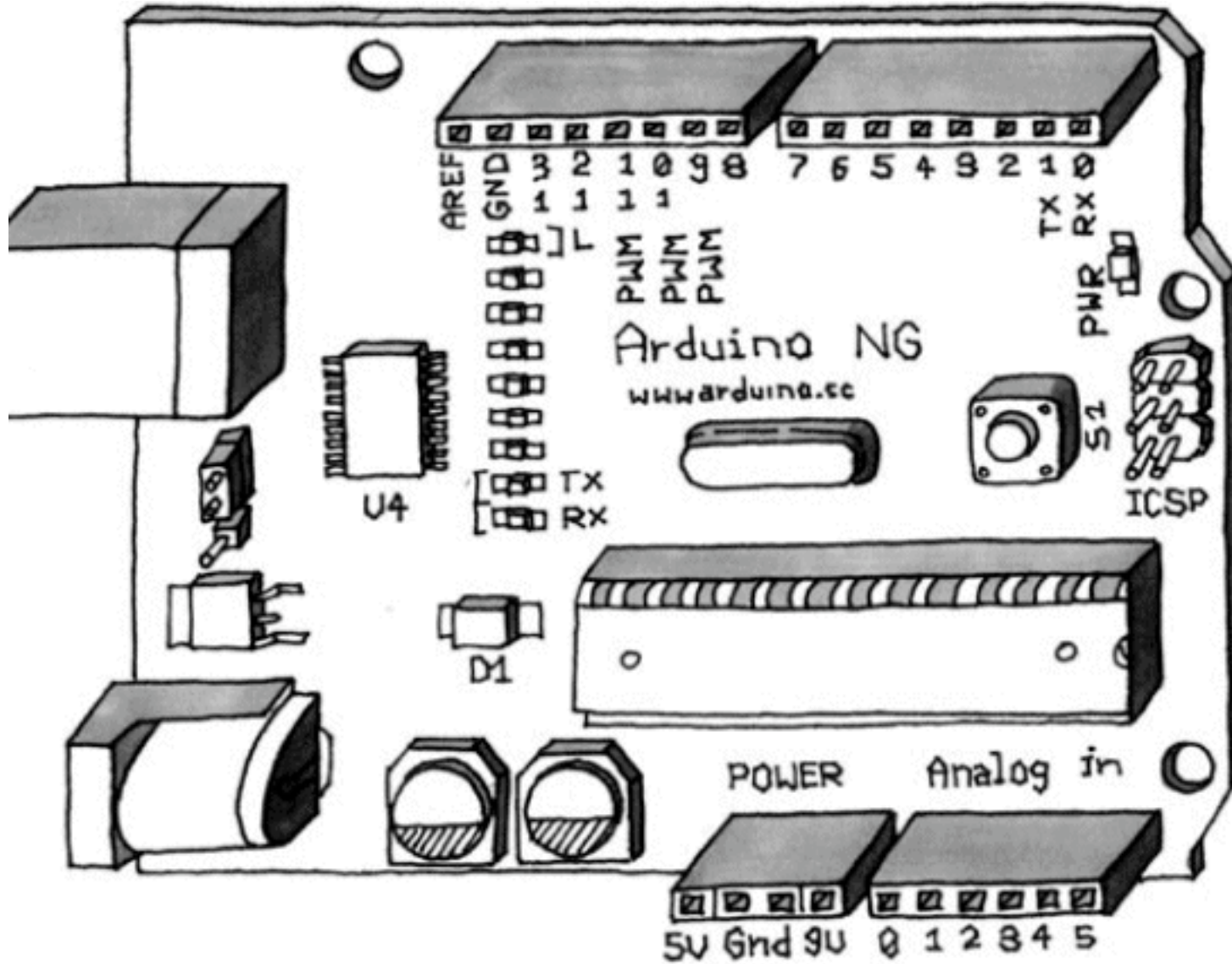
# Arduino Stamp



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[http://www.sparkfun.com/commerce/product\\_info.php?products\\_id=8164](http://www.sparkfun.com/commerce/product_info.php?products_id=8164)

# Board Overview



# Programming

- Arduino Programming Language
- Based on Wiring ([www.wiring.org.co/](http://www.wiring.org.co/))
- Development Environment
- Based on Processing ([www.processing.org/](http://www.processing.org/))
- C Like Syntax
- Super Easy



# Code Sample

```
int ledPin = 13; // LED connected to digital pin 13

void setup()
{
  pinMode(ledPin, OUTPUT); // sets the digital pin as output
}

void loop()
{
  digitalWrite(ledPin, HIGH); // sets the LED on
  delay(1000);                // waits for a second
  digitalWrite(ledPin, LOW);  // sets the LED off
  delay(1000);                // waits for a second
}
```



Could it be easier?



Duh, with Ruby.



# Ruby Arduino Development

- <http://rad.rubyforge.org/>
- Builds Rails like file structure for your sketch
- Code with Ruby
- Rake tasks



# RAD Sample

```
class MySketch < ArduinoSketch
  output_pin 7, :as => :led
  def loop
    blink led, 500
  end
end
```

**rake make:upload**

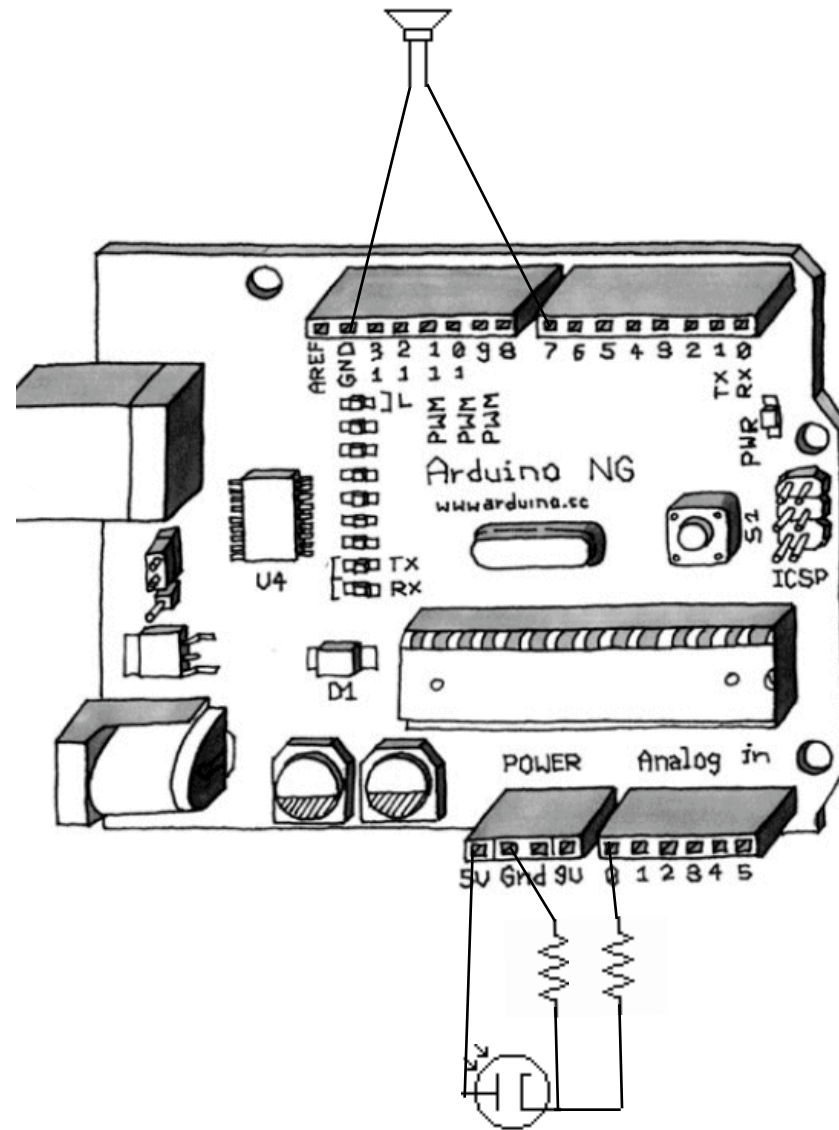




# Poor Man's Theramin



# Connect the Hardware



# Initialize Variables

```
int buzzer = 7;
```

```
int delay_value = 0;
```

```
int photo_cell = 0;
```



# Setup Routine

```
void setup(void) {  
  pinMode(buzzer, OUTPUT);  
}
```



# Main Loop

```
void loop(void) {  
  delay_value = analogRead(photo_cell);  
  digitalWrite(buzzer, HIGH);  
  delayMicroseconds(delay_value);  
  digitalWrite(buzzer, LOW);  
  delayMicroseconds(delay_value);  
}
```



# Demo



# Questions?

(That I'll try to answer...)



Thanks to the Orlando  
Barcamp folks!

