Minnebar 2007 Session List (subject to change – see session board at event for current list)

Translating Geek: Executable Documentation

Robert Fischer - Enfranchised Mind (Blog)

How to improve communication and demonstrate technical accomplishments with Fit-based executable documentation. Customers get to give requirements by example, QAs get a test case language that can be run directly in the application, developers get red light/green light specs: it's a beautiful thing.

You can do that? Selling agile to the enterprise

Ben Edwards (Refactr) & Ross Niemi (ThoughtWorks)

Clients are often wary of Agile methods, if for no other reason than we have been telling them for years that they must define every detail up front so we can build it right. Now we want to tell them that iteration and collaboration is the way to go. Why should they listen? Come discuss this topic and tell us how you do it.

Marketing Your Technology Startup

Derrick Shields & Brian "Bex" Huff

Before you can pitch Agile development methods (see above), you've got to have someone to pitch to in the first place! You've put a lot of time and hard work into developing your product, but now you need to put yourself out there. We'll discuss marketing your services if you're a service-oriented group, and marketing your Web Application if your a product-oriented company.

Topics will briefly cover SEO/SEM, Social Networking (online and off), Viral Marketing, and utilizing Local Resources. This will be a very open discussion. If you have successfully launched your own brand in the past, please come and share your stories for those just starting out!

Product Launch: From the initial itch to a global marketplace

Matthew Dornguast

Have an itch? Launching a product? Launched one? Let's talk!

Over the last 6 years, Code 42 developed the technology that launched 6 other startups. In January, we launched our own consumer product entitled CrashPlan. I'll share why we did it, how we did it, what worked well and what did not.

JSAN

Dave Rolsky

JSAN is a project to bring the ideas behind Perl's CPAN to Javascript. JSAN is a code repository and mirroring system, but more importantly, it embodies a philsophy of building small libraries that do one thing well.

Dojo Javascript Toolkit

Chris Barber

The Dojo Toolkit is the standard library Javascript never had. I'll talk about Dojo's package system and some of the more popular packages for doing Ajax and Widgets. Since Dojo is huge, this will be an overview, but if there's interest, I can give a second talk that dives deeper into Dojo.

Does the world need more storage?

Paul Prawdiuk

SAN, NAS and now Clustered Storage (AKA Grid Storage) Do we really need another way to store data?

FireSeed Streaming Supercomputer

Justin Kruger, Bob Waldron et al.

The FireSeed Streaming Supercomputer (FS3) is an ad hoc tech project for designing and building a GPU-cluster supercomputer. This session will give an overview of the project, elicit your suggestions, answer your questions and, with a bit of luck, interest you in participating in the project. If time permits, we'll get into some of the technical details with an NVIDIA 8800 and the CUDA SDK, or possibly have a follow-up tech session for those interested in poking at the guts of this technology.

A Highly Kinetic, Semi Dangerous Exposition

William Gurstelle

What is this about? Well, definitely *not* about virtual technology. Visit http://www.youtube.com/watch?v=gA3zqaz3kmM to get an idea of the topic

Innovation in a Convergent World

Bryan Strawser, Target Stores

In today's world, when the world of IT and physical security are converging, how do organizations learn to work together internally and continue to innovate? In this presentation, hear one corporation's example of managing through a major convergence effort and the lessons they learned along the way.

Revenge of the Type Systems

Paul Cantrell

Every day, the majority of the population goes about their daily lives, blissfully unaware that all around them, a secret war is raging: the war between static and dynamic type systems. Why do programmers care? Because differences in type systems, even subtle ones, present difficult and important trade-offs in what programmers can do with a language. This talk aims to take a level-headed look at those trade-offs, sans dogma. Ace programming expertise *not* required — this talk is for anybody curious about the fundamental differences between popular languages, code slingers and code dabblers alike.

Functional Languages and Agile Development

Robert Fischer - Enfranchised Mind (Blog)

Functional programming provides a lot of power in a little bit of code: they are a fundamental change in the way problems are thought about, just as object-oriented languages were before them. So how does this impressive new technical paradigm fit with the impressive new technical paradigm of Agile development? What practical consequences are there for adopting Agile development methods outside of the object-oriented realm? I don't have all the answers for these questions, but I've got some choice thoughts: anyone with some ideas is welcome to discuss.

RESTful Development

J Wynia - Software Developer, Writer and Geek

While SOAP and RPC dominated the stage a few years ago, REST has been stealing the stage as a way of developing for the web that's more in line with how HTTP itself works. Where SOAP and RPC are all about the verbs, REST is all about resources. So, what does that difference mean? How do you approach RESTful development? This discussion will provide an introduction to the topic using the Atom Publishing Protocol as an example. My own implementation of the Atom Publishing Protocol is in the planning stages and I'd love to hear from others interested in the topic.

Web 2.0: In business, out of beta

Bruno Bornsztein, Dan Grigsby, Aaron Mentele, Ben Moore, Matt Thompson, et al Panel discussion: developing an app, getting noticed, building community, and making money.

Why you need to make your Web site accessible to the disabled

Jenny McDermott

Get more customers, prepare other Webmasters for your own old age, oh and avoid lawsuits too. This session is hands-on, so bring your laptop.

Design 2.0: What's a web designer to do?

Ben Edwards, Christopher Leighton-Brooder, Stefan Hartwig, Garrick Van Buren, Norman Orstad, and Margaret Andrews.

What do web designers face today, what are some current trends that are good and what are some that need to fade away, what do we see coming in the future.

An Introduction to Groovy and Grails

or, How I learned that I could save my knowledge without losing my mind.

Jesse O'Neill-Oine

Learn how Groovy and Grails can help you to move into the wonderful world of dynamic languages and convention over configuration without having to give up all your built up knowledge of Java. Groovy is a powerful dynamic language that runs on the JVM and integrates seamlessly with Java. Grails is an MVC web framework that is built on proven and scalable open source frameworks such as Spring, Hibernate, Quartz, and Site Mesh.

Introduction to natural language processing

Frank Schilder, Gary Berosik

Join us for a presentation and discussion of some natural language processing techniques that can help you leverage the deeper knowledge content of unstructured and unfielded information in your files and on the web!

Coworking

Tom Brice, Justin Grammens, Dan Grigsby

A creative and collaborative environment with developers from a wide range of organizations working and sharing ideas does not have to end after Minnebar. We will have a discussion to promote and guage interest of how a Coworking environment might succeed in the Twin Cities area. We will also discuss how this concept of working space could be applied to other industries as well. The Coworking WIKI, defines Coworking as: cafe-like community/collaboration space for developers, writers and independents.

symfony PHP5 Framework

Dave Dash

Building web applications has become a lot easier with a host of new frameworks (symfony, rails, cakePHP, django to name a few). I'll cover some of the reasons we went with symfony and cut down a lot of time. I'll try to highlight some of what symfony has to offer.

Designing for Use

Garrick Van Buren

Is your next web app build to be used or looked at? Will people want to use it the 5th or 6th time? Bring your projects and leave with napkin sketch wireframes. This is a working session on designing front-end interfaces to make people smile.

Web Framework Panel

Jack Ungerleider, Nate Straz, Scott Vlaminck, Derrick Shields, David Heinemeier Hansson A panel discussion on different web frameworks and why you should use them. Jack will support Zope (Python). Nate will support Django (Python). Scott will support Grails (Java/Groovy), Derrick will support Code Igniter (PHP), David Heinemeier Hansson will discuss Rails (Ruby).

Ruby on Rails: An Overview

Luke Francl and Jon Dahl

Ruby on Rails currently has a lot of momentum and a lot of hype. We will cut through the hype and explain what Ruby on Rails is, how it works, what makes it special, and what pitfalls to avoid.

Video Transcoding

Jon Dahl

Online video is big these days, from Youtube's \$1.65B price tag, to the many Youtube clones/competitors, to video blogs, to Apple's iTunes/iTV video strategy. This session will discuss the technical and business issues related to online video, including: video codecs; accepting user-submitted video; tools for transcoding video (and audio); and deploying a video transcoder. A Ruby-based video file inspector will be shown. Discussion is encouraged, so if you have experience with or questions about video transcoding, please share!

MonoRail

Kevin Dotzenrod and Louis DeJardin

MonoRail is a dotnet based MVC Web Framework inspired by Action Pack.

It differs from the standard WebForms way of development as it enforces separation of concerns; controllers just handle application flow, models represent the data, and the view is just concerned about presentation logic. Consequently, you write less code and end up with a more maintainable application.

Startup Camp Is Coming

Dan Grigsby, Jamie Thingelstad

Inspired by Startup School and Coder to Co-Founder: Entrepreneuring for Geeks, Startup Camp is Minneapolis-St. Paul's own day-long startup bootcamp. Basic premise: developers spend a day learning from successful startup founders, venture capitalists, etc. Give us 50 minutes now; help us flesh out our outline by telling us what you want out of Startup Camp and we'll put it together by the end of summer.

A look around the corner:

How permission-based marketing, data-alignment, and RFID will shape the future of commerce. Jeffery Giesener

Come and participate in a brainstorm/discussion on how technology will shape the future of marketing and commerce and how it all will affect our time, our privacy, and our business.

Me. You and EC2

Bruno Bornsztein

Join me for a look at using Amazon's infrastructure-on-demand services (EC2, the Elastic Computing Cloud) to bootstrap your next web application. EC2 means you can get the scalability and reliability of Amazon.com's data-centers without having to raise venture money first. Can you really run the next YouTube on this stuff? Come join our discussion and find out.

Emerging Technology in Social Computing

Christopher Enright

Come discuss the use of emerging technology in Social Computing with the Chief Technology Officer of a leading full-service digital agency, IconNicholson.

Flex

Matt Bauer

The Adobe framework Flex based upon Flash has been getting a lot of buzz. Come join this discussion to find out why

Faust: Flash Augmenting Standards

Matt Pennig

If you're a Flash developer, you've probably struggled with making your Flash-based site search engine-friendly. Or maybe you're a hardcore Web Standards advocate, and can't stand the thought of using Flash because of all of its poor accesbility. Now you can have your cake and eat it too. Using a method space 150 has dubbed Faust, you can layer together all the best in HTML, CSS, JavaScript and Flash to reach virtually 100% of your audience and become best friends with Google at the same time.

JRuby: A Free-form Q/A and Demo Session

Charlie and Tom from JRuby

JRuby will release 0.9.9 this week, the last major release before the 1.0 beta/RC comes out in May. Rails is now running very well, and more and more apps are being tested and deployed into production. Performance has improved by an order of magnitude since last year, and the compiler is starting to take shape. Rather than take up your time with what we think is interesting, we'd like to field your questions, your ideas of things to try out, and have an open discussion and and demo/playtime session to show what JRuby's all about.